55205: Mastering Microsoft Project 2016 Course Content

- 1. Introduction to Microsoft Project
 - 1. Describe how Project relates to the discipline of Project management.
 - 2. Learn what the new features are in Project 2016.
 - 3. Navigate to the primary views available using the Ribbon.
 - 4. Choose Views that display task, resource, or assignment information.
 - 5. Select table within views to change the information that is available to see and edit.
 - 6. Relate the features of Project to the 5 steps for building a plan in Project.
 - 7. Lab 1: Introduction to Mastering Microsoft Project
 - 8. Learn how to change views from a table to a chart.
 - 9. Learn the different subcommands that are under each command groups.
 - 10. Learn what functions are under the format tab.
 - 11. Learn how to access the backstage.
- 2. A Quick and Easy Overview of Managing with Project
 - 1. Create a new project and prepare it for data entry.
 - 2. Enter project tasks.
 - 3. Sequence the tasks.
 - 4. Define resources.
 - 5. Estimate Task duration and assign resources.
 - 6. Baseline the project.
 - 7. Track project progress.
 - 8. Lab 1: Creating a Basic Project with a template
 - 9. Learn how to create a project plan from a template.
 - 10. Learn how to turn off the timeline.
 - 11. Learn how to change the project start date.
 - 12. Learn how to add holidays to the company calendar.
 - 13. Lab 2: Creating a Basic Project
 - 14. Learn how to add resources and their cost.
 - 15. Learn how to switch views.
 - 16. Learn how to insert summary tasks.
 - 17. Learn how to link tasks and summary tasks.
- 3. Setting Up a Project
 - Use multiple methods to create a new project from an Excel file and a SharePoint Tasks list.

- 2. Establish one or more calendars to constrain resource availability.
- 3. Configure Project to calculate the schedule from the Start Date forward, or from the Finish Date backward.
- 4. Lab 1: Setting Up a Project
- 5. Learn how to add Holidays to the company calendar.
- 6. Learn how to make a custom calendar.
- 7. Learn how to set the Project Start date.
- 8. Learn how to set constraints.

4. Manually Schedule vs. Auto Schedule

- Students practice switching tasks between Manually Schedule and Auto Schedule modes.
 By switching modes, students learn the impact made on the project schedule and the individual tasks.
- 2. Lab 1: Explore Task Modes
- 3. Describe which project functions are turned off for tasks using Manually Schedule mode.
- 4. Change the task mode from Manually Schedule to Auto Schedule and back.
- 5. Identify tasks that are in Manually Schedule mode by the task mode column and shape on the Gantt chart.
- 6. Describe situations that are particularly appropriate for using Manually Schedule.
- 7. Describe the limitations that a user must be aware of when using Manually Schedule mode.

5. Creating a Work Breakdown Structure

- 1. Build and use summary and subordinate tasks.
- 2. Understand and use milestones.
- 3. Develop WBS Outlines.
- 4. Assign completion criteria.
- 5. Evaluate the WBS.
- 6. Understand and use WBS templates.
- 7. Lab 1: Manipulate a WBS
- 8. Learn how to create and manipulate WBS.
- 9. Learn how to utilize an Outline.
- 10. Learn how to create notes within tasks
- 11. Learn how to utilize an Outline.
- 12. Lab 2: Supporting the Project Plan
- 13. Learn how to hyperlink project artifacts to your project plan.
- 14. Learn how to create reoccurring tasks.
- 6. Identifying Task Relationships
 - 1. Understand the different types of task relationships.

- 2. Understand and use various methods to create relationships.
- 3. Determine and display task sequence.
- 4. Understand and use lag, lead, and delay.
- 5. Understand the new feature of Task Paths.
- 6. Lab 1: Display the sequence
- 7. Identify the different ways to create dependent relationships
- 8. Format a Network diagram.
- 9. Modifying dependency lines.
- 10. Modifying items to be shown on the critical path.

7. Defining Resources within Project

- 1. Define resource types.
- 2. Define individual resources that will be used on the project.
- 3. Record the cost (s) of using each type of resource.
- 4. Record the limit of availability for each type of resource by establishing a resource calendar and defining the maximum units of that resource.
- 5. Lab 1: Resource Calendar and Availability
- 6. Add holidays to a standard calendar.
- 7. Applying different types of calendars to a project and analyzing the impact to the project schedule.
- 8. Applying vacation schedules to the calendar.
- 9. Replace resources based upon the resource's calendar.

8. Making Work Package Estimates

- 1. Enter estimates for duration and costs for each task.
- 2. Distinguish between task types and describe when each is appropriate.
- 3. Describe the relationship between work, units, and duration.
- 4. Describe the way Effort Driven scheduling is affected by work, units, and duration.
- 5. Assign tasks to resources using the Team Planner view.
- 6. Lab 1: Work, Duration and Labor
- 7. Analyze the impact of duration, work, and labor.
- 8. Create material resources and assigning cost to the resource.
- 9. Understand how to leverage Project statistics
- 10. Apply a material resource to a task and examine the impact to project costs.

9. Creating an Initial Schedule

- 1. Calculate float and identify a project's critical path.
- 2. Understand and identify task constraints.
- Create milestones.

- 4. Use the Task Inspector to troubleshoot the initial schedule.
- 5. Lab 1: Calculating an Initial schedule
- 6. Reviewing changes that can have a positive or negative impact on the project plan.

10. Create a Resource Leveled Schedule

- 1. Adjust a project schedule to account for limited people and other resources.
- 2. View the overall cost and schedule of a project.
- 3. Identify resources that have been overallocated for a project schedule.
- 4. Use multiple ways to adjust tasks and assignments to remove over allocation for any resource.
- 5. Lab 1: Resource Leveling
- 6. Evaluate the project's resource plan using the resource views.
- 7. Adjust the schedule manually.
- 8. Adjust the schedule using the leveling feature.

11. Managing the Project

- 1. Learn how to set a baseline.
- 2. Lean how to enter and track project performance data.
- 3. Learn how to apply different tracking methods.
- 4. Learn how to perform a variance analysis on a project.
- 5. Lab 1: The Baseline
- 6. Use Project Statics to see the changes in a project plan.
- 7. Use the variance tables to understand the changes in a project plan.
- 8. Understand the value of baselining.
- 9. Lab 2: Baselining & Tracking Performance
- 10. Understand the value of Baselining a project.
- 11. Understand how to Enter Actuals and measuring their impact.
- 12. Lab 3: Variance
- 13. Understand how variance is calculated with cost, finish and work.

12. Formatting Output and Printing Reports

- 1. Print
- 2. Views
- 3. Formats
- 4. Sorting
- 5. Filtering
- 6. Grouping
- 7. Custom Fields
- 8. Reporting

- 9. Other File Formats
- 10. Lab 1: Use the Grouping Feature
- 11. Create new fields to group.
- 12. Create new group fields.
- 13. Create new views.
- 14. Lab 2: Create Reports in Project
- 15. Learn how to leverage Microsoft Project's View Report features.
- 16. Learn how to create a Visual Report.

13. Managing Multiple Projects

- 1. Learn how to use common resources among multiple projects.
- 2. Learn how to link tasks between multiple projects.
- 3. Learn how to create a consolidated view of multiple projects.
- 4. Lab 1: Identifying Overallocated Resources from a Resource Pool and Consolidated File
- 5. Learn how to create a master project file.
- 6. Open Resource Pool.
- 7. Learn how to look for over-allocated resources.

14. Advanced Topics

- 1. Learn how to customize the Ribbon and the Quick Access Toolbar.
- 2. Learn how to customize WBS numbering.
- 3. Learn the concepts of Formulas and Graphical indicators.
- 4. Learn the purpose of the Global template and Organizer.
- 5. Learn how to use Task Deadlines.
- 6. Learn how to record a Macro.
- 7. Lab 1: Recording a Macro in Project
- 8. Learn how to create a macro that will automate a process.